

**NIGHT UNDER THE TOWN XIII: THE TONTINE
30 MARCH – 1 APRIL 2012**



EVENT SCHEDULE

Sign up for Performing Arts, Classes, and Assassins Game at Troll

Friday	Time	Activity	Location
	5:00 PM	Site/Troll Opens	Hall
	11:00 PM	Troll Closes for the evening	
Saturday	8:00 AM	Troll Reopens	Hall
		Silent Auction Bidding Begins	Hall
	10:00 AM	Assassins Game Begins	
		Lochmart Opens	Field
	Noon	Lunch	Tavern
	1:30 PM	Newcomer's Walking Tour	Newcomer's Point
	3:00 PM	Troll closes	
	4:00 PM	Lochmart closes	
		Silent Auction Bidding closes	
	4:30 PM	Assassins Game ends	
	5:00 PM	Court	TBA
	6:00 PM	Feast	Hall
	8:00 PM	Dancing	Hall
Sunday	10:00 AM	Site closes	



Martial Activities – Saturday Only

9:00 AM	MOL Table opens
9:15 AM	Authorizations
10:00 AM	Team Building Exercises
10:45 AM	Town Muster
	Signing of the Tontine
11:15 AM	Woods Melee
Noon	Free Scholar Prize
1:30 PM	Woods Battle
3:45 PM	Grand Melee around the Cabins

Arts & Sciences Activities – Saturday Only

9:00 AM	A&S Competition Entries open
1:00 PM	A&S Classes
	Class – Elizabethan Magic
	Class – Elizabethan Pearl
	Embroidery (2 hours)
1:15 PM	A&S Judging Begins
2:00 PM	Class – Dancing (2 hours)
	Class – Renaissance Furniture
	Design
3:00 PM	Class – Elizabethan Embroidery
	Class – Elizabethan Surgery
4:00 PM	A&S Display closes
6:00 PM	Performing Arts
8:00 PM	Dancing